

# Simulations of black holes in compactified spacetimes

(Work in progress, Phys.Rev.D81:084052)

M. Zilhão<sup>1</sup> V. Cardoso L. Gualtieri C. Herdeiro  
A. Nerozzi U. Sperhake H. Witek

<sup>1</sup>Centro de Física do Porto, Faculdade de Ciências da Universidade do Porto

10th September 2010, ERE2010, Granada

# Contents

- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Outline

- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Outline

- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Why numerical relativity

## Study of systems with strong and dynamical gravitational fields

- Gravitational radiation
  - Astrophysics, gravitational wave astronomy
- Mathematical and theoretical Physics:
  - Cosmic censorship
  - Instabilities (Black hole interior, Myers-Perry)
- High-energy particle systems:
  - AdS/CFT correspondence;
  - Black hole production at the LHC;

# Why numerical relativity

## Study of systems with strong and dynamical gravitational fields

- Gravitational radiation
  - Astrophysics, gravitational wave astronomy
- Mathematical and theoretical Physics:
  - Cosmic censorship
  - Instabilities (Black hole interior, Myers-Perry)
- High-energy particle systems:
  - AdS/CFT correspondence;
  - Black hole production at the LHC;

# Why numerical relativity

## Study of systems with strong and dynamical gravitational fields

- Gravitational radiation
  - Astrophysics, gravitational wave astronomy
- Mathematical and theoretical Physics:
  - Cosmic censorship
  - Instabilities (Black hole interior, Myers-Perry)
- High-energy particle systems:
  - AdS/CFT correspondence;
  - Black hole production at the LHC;

# Why numerical relativity

## Study of systems with strong and dynamical gravitational fields

- Gravitational radiation
  - Astrophysics, gravitational wave astronomy
- Mathematical and theoretical Physics:
  - Cosmic censorship
  - Instabilities (Black hole interior, Myers-Perry)
- High-energy particle systems:
  - AdS/CFT correspondence;
  - Black hole production at the LHC;



# High-energy particle systems

- Large extra dimensions scenarios:
  - fundamental Planck scale could be as low as the TeV:  
⇒ at the LHC particles collide at centre of mass energies above the fundamental Planck scale.
- *Matter does not matter*: for energies above Planck scale,  
 $E = 2\gamma m_0 c^2 > E_{\text{Planck}}$ 
  - gravity is the dominant force;
  - internal structure of particle not important for understanding of process.

⇒ high energy particle collisions should be well described by black hole collisions – classical general relativity.

# High-energy particle systems

- Large extra dimensions scenarios:
  - fundamental Planck scale could be as low as the TeV:  
⇒ at the LHC particles collide at centre of mass energies above the fundamental Planck scale.
- *Matter does not matter*: for energies above Planck scale,  
 $E = 2\gamma m_0 c^2 > E_{\text{Planck}}$ 
  - gravity is the dominant force;
  - internal structure of particle not important for understanding of process.

⇒ high energy particle collisions should be well described by black hole collisions – classical general relativity.

# High-energy particle systems

- Large extra dimensions scenarios:
  - fundamental Planck scale could be as low as the TeV:  
⇒ at the LHC particles collide at centre of mass energies above the fundamental Planck scale.
- *Matter does not matter*: for energies above Planck scale,  
 $E = 2\gamma m_0 c^2 > E_{\text{Planck}}$ 
  - gravity is the dominant force;
  - internal structure of particle not important for understanding of process.

⇒ high energy particle collisions should be well described by black hole collisions – **classical** general relativity.

# High-energy particle systems

- Large extra dimensions scenarios:
  - fundamental Planck scale could be as low as the TeV:  
⇒ at the LHC particles collide at centre of mass energies above the fundamental Planck scale.
- *Matter does not matter*: for energies above Planck scale,  
 $E = 2\gamma m_0 c^2 > E_{\text{Planck}}$ 
  - gravity is the dominant force;
  - internal structure of particle not important for understanding of process.

⇒ high energy particle collisions should be well described by black hole collisions – **classical** general relativity.

# Black holes in compact dimensions. . .

- arise in gauge/gravity duality and braneworld scenarios;
- have a richer phase structure and dynamics than in flat-space;
- analytical tools are capable of handling only a limited class of idealized scenarios;

# Black holes in compact dimensions. . .

- arise in gauge/gravity duality and braneworld scenarios;
- have a richer phase structure and dynamics than in flat-space;
- analytical tools are capable of handling only a limited class of idealized scenarios;

# Black holes in compact dimensions. . .

- arise in gauge/gravity duality and braneworld scenarios;
- have a richer phase structure and dynamics than in flat-space;
- analytical tools are capable of handling only a limited class of idealized scenarios;

# Black holes in compact dimensions. . .

- arise in gauge/gravity duality and braneworld scenarios;
- have a richer phase structure and dynamics than in flat-space;
- analytical tools are capable of handling only a limited class of idealized scenarios;



# Outline

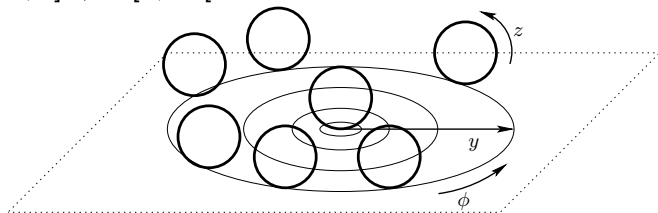
- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# $D = 5$ black holes on a cylinder

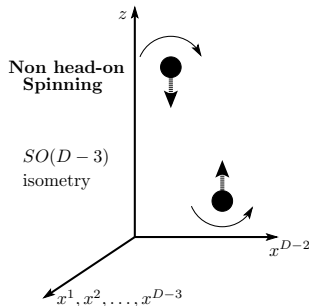
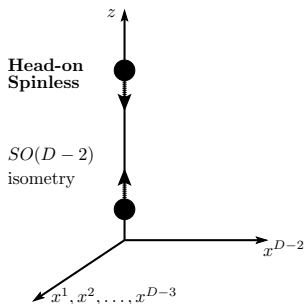
In the absence of black holes, we have  $\mathbb{M}^{1,3} \times \mathcal{S}^1$ :

$$ds^2 = \underbrace{-dt^2 + dx^2 + dy^2 + y^2 d\phi^2}_{\mathbb{M}^{1,3}} + \underbrace{dz^2}_{\mathcal{S}^1}$$

$z \in [-L, L]$ ,  $\phi \in [0, 2\pi[$



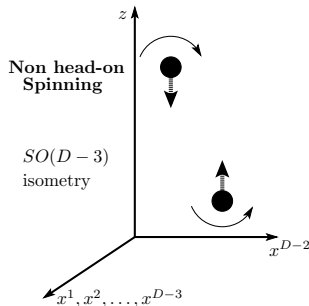
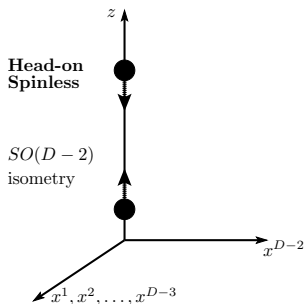
# Axial symmetry $SO(D - 2)$ and $SO(D - 3)$



- Highly symmetric systems;
- Can be reduced to effective  $3 + 1$  systems;  
⇒ We can use existing numerical codes (with adaptations);

(MZ et al 2010)

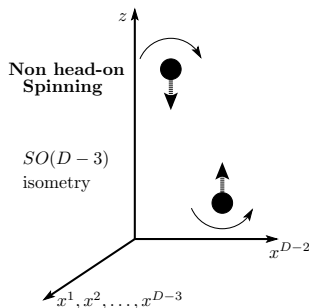
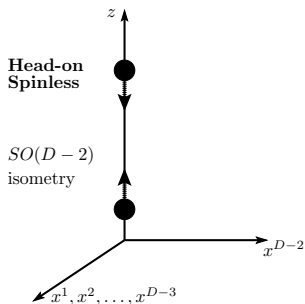
# Axial symmetry $SO(D - 2)$ and $SO(D - 3)$



- Highly symmetric systems;
- Can be reduced to effective  $3 + 1$  systems;  
⇒ We can use existing numerical codes (with adaptations);

(MZ et al 2010)

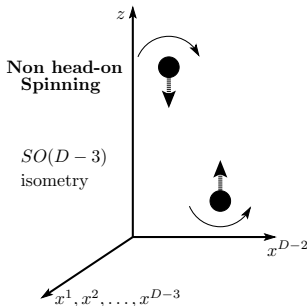
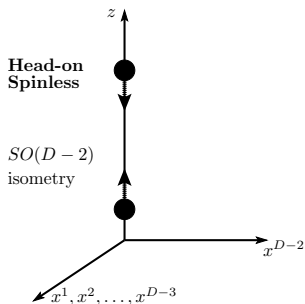
# Axial symmetry $SO(D - 2)$ and $SO(D - 3)$



- Highly symmetric systems;
- Can be reduced to effective  $3 + 1$  systems;  
 ⇒ We can use existing numerical codes (with adaptations);

(MZ et al 2010)

# Axial symmetry $SO(D - 2)$ and $SO(D - 3)$



- Highly symmetric systems;
- Can be reduced to effective  $3 + 1$  systems;  
 $\Rightarrow$  We can use existing numerical codes (with adaptations);

(MZ et al 2010)

# Outline

- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - **Formalism**
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Formalism

Most general metric element

$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu + \lambda d\Omega_{D-4}^2$$

$\mu = 0, 1, 2, 3.$

$D$ -dimensional vacuum Einstein equations imply

$$R_{\mu\nu} = \frac{D-4}{2\lambda} \left( \nabla_\mu \partial_\nu \lambda - \frac{1}{2\lambda} \partial_\mu \lambda \partial_\nu \lambda \right)$$

$$\nabla^\mu \partial_\mu \lambda = 2(D-5) - \frac{D-6}{2\lambda} \partial_\mu \lambda \partial^\mu \lambda$$



# Formalism

Most general metric element

$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu + \lambda d\Omega_{D-4}^2$$

$\mu = 0, 1, 2, 3.$

$D$ -dimensional vacuum Einstein equations imply

$$R_{\mu\nu} = \frac{D-4}{2\lambda} \left( \nabla_\mu \partial_\nu \lambda - \frac{1}{2\lambda} \partial_\mu \lambda \partial_\nu \lambda \right)$$

$$\nabla^\mu \partial_\mu \lambda = 2(D-5) - \frac{D-6}{2\lambda} \partial_\mu \lambda \partial^\mu \lambda$$

# Formalism

The resulting system is

$$(\partial_t - \mathcal{L}_\beta) \gamma_{ij} = -2\alpha K_{ij}$$

$$(\partial_t - \mathcal{L}_\beta) K_{ij} = -D_i \partial_j \alpha + \alpha \left( {}^{(3)}R_{ij} + K K_{ij} - 2K_{ik} K^k_j \right) \\ - \alpha \frac{D-4}{2\lambda} \left( D_i \partial_j \lambda - 2K_{ij} K_\lambda - \frac{1}{2\lambda} \partial_i \lambda \partial_j \lambda \right)$$

$$(\partial_t - \mathcal{L}_\beta) \lambda = -2\alpha K_\lambda$$

$$\frac{1}{\alpha} (\partial_t - \mathcal{L}_\beta) K_\lambda = -\frac{1}{2\alpha} \partial^i \lambda \partial_i \alpha + (D-5) + K K_\lambda + \frac{D-6}{\lambda} K_\lambda^2 \\ - \frac{D-6}{4\lambda} \partial^i \lambda \partial_i \lambda - \frac{1}{2} D^k \partial_k \lambda$$

→ effective 3 + 1 system with source terms

# Formalism

The resulting system is

$$(\partial_t - \mathcal{L}_\beta) \gamma_{ij} = -2\alpha K_{ij}$$

$$(\partial_t - \mathcal{L}_\beta) K_{ij} = -D_i \partial_j \alpha + \alpha \left( {}^{(3)}R_{ij} + K K_{ij} - 2K_{ik} K^k_j \right) \\ - \alpha \frac{D-4}{2\lambda} \left( D_i \partial_j \lambda - 2K_{ij} K_\lambda - \frac{1}{2\lambda} \partial_i \lambda \partial_j \lambda \right)$$

$$(\partial_t - \mathcal{L}_\beta) \lambda = -2\alpha K_\lambda$$

$$\frac{1}{\alpha} (\partial_t - \mathcal{L}_\beta) K_\lambda = -\frac{1}{2\alpha} \partial^i \lambda \partial_i \alpha + (D-5) + K K_\lambda + \frac{D-6}{\lambda} K_\lambda^2 \\ - \frac{D-6}{4\lambda} \partial^i \lambda \partial_i \lambda - \frac{1}{2} D^k \partial_k \lambda$$

→ effective 3 + 1 system with **source terms**

# Formalism

## Constraints

$$\mathcal{H} \equiv R + K^2 - K_{ij}K^{ij} - 16\pi E = 0$$

$$\mathcal{M}^i \equiv \nabla_j (K^{ij} - \gamma^{ij}K) - 8\pi p^i = 0$$

# Outline

- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Initial data

## Brill-Lindquist initial-data

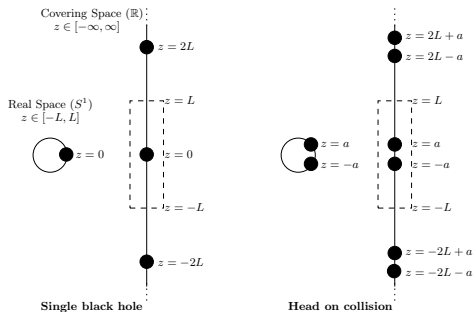
$$ds^2 = \psi^2 (dx^2 + dy^2 + dz^2) + y^2 \psi^2 d\phi^2$$

$$K_\lambda = 0$$

## “Standard” (asymptotically flat) case

$$\psi = 1 + \frac{r_S^2}{4 [x^2 + y^2 + (z - a)^2]}$$

# Initial data



## Cylindrical case

(Myers 1986)

$$\psi = 1 + \sum_{n=-\infty}^{+\infty} \frac{r_S^2}{4 [x^2 + y^2 + (z - 2Ln)^2]}$$

$$= 1 + \frac{\pi r_S^2}{8L\rho} \frac{\sinh \frac{\pi\rho}{L}}{\cosh \frac{\pi\rho}{L} - \cos \frac{\pi Z}{L}}, \quad \rho^2 \equiv x^2 + y^2$$

# Outline

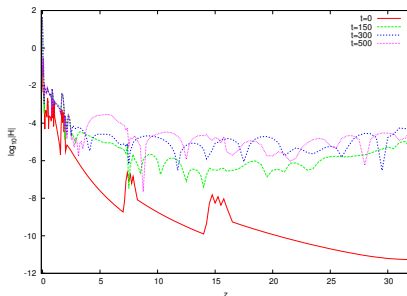
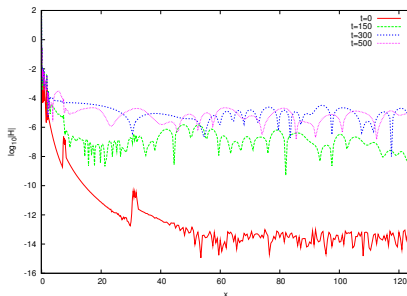
- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do



# Outline

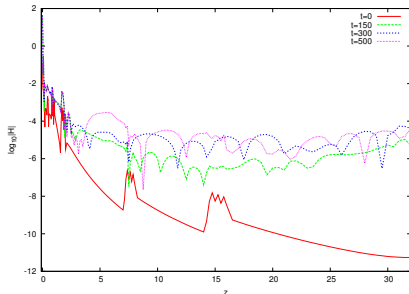
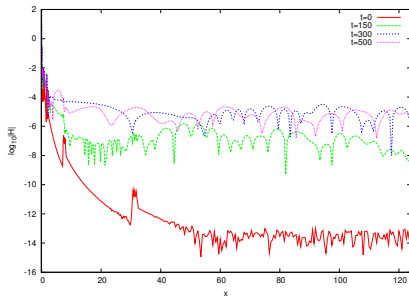
- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Constraints



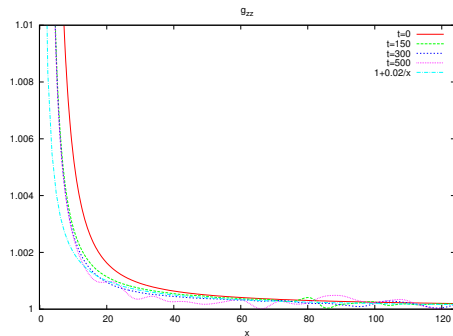
- The evolution is stable and the constraints are preserved

# Constraints



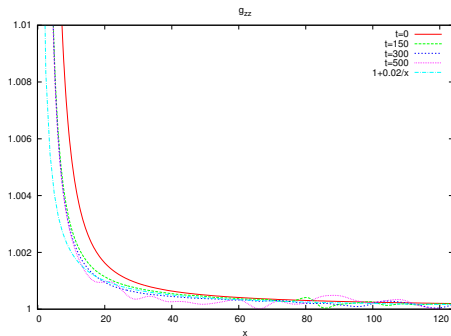
- The evolution is stable and the constraints are preserved

# Metric falloff



- Recovered the expected falloff of  $1 + \frac{c}{x}$

# Metric falloff

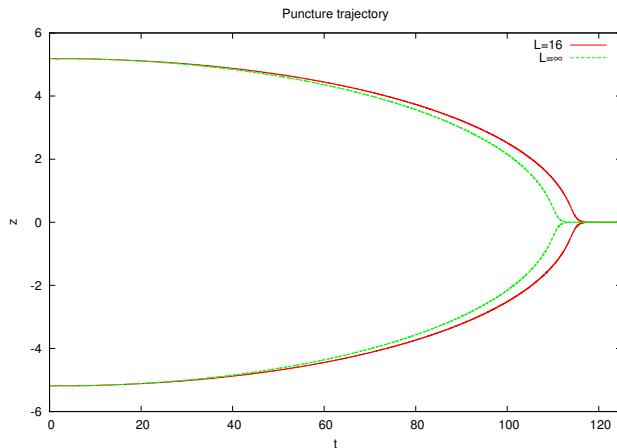


- Recovered the expected falloff of  $1 + \frac{c}{x}$

# Outline

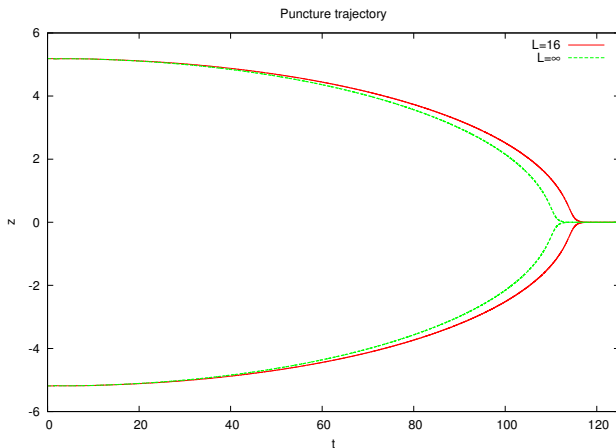
- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 **Numerical results**
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Trajectory



→ longer collision time for the cylindrical case

# Trajectory



→ longer collision time for the cylindrical case



# Outline

- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Outline

- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# Conclusions

- 1 We reduced the head-on collision of (non-spinning) black holes in cylindrical spacetimes (in any dimension) to an effective  $3 + 1$  system with a scalar field;
- 2 We used this procedure to successfully evolve a black hole in a five-dimensional cylindrical spacetime;
- 3 We simulated a head-on collision of two black holes in a cylindrical spacetime;

# Conclusions

- 1 We reduced the head-on collision of (non-spinning) black holes in cylindrical spacetimes (in any dimension) to an effective  $3 + 1$  system with a scalar field;
- 2 We used this procedure to successfully evolve a black hole in a five-dimensional cylindrical spacetime;
- 3 We simulated a head-on collision of two black holes in a cylindrical spacetime;

# Conclusions

- 1 We reduced the head-on collision of (non-spinning) black holes in cylindrical spacetimes (in any dimension) to an effective  $3 + 1$  system with a scalar field;
- 2 We used this procedure to successfully evolve a black hole in a five-dimensional cylindrical spacetime;
- 3 We simulated a head-on collision of two black holes in a cylindrical spacetime;

# Outline

- 1 Motivation
  - Why numerical relativity
- 2 5 dimensional black holes on a cylinder
  - Formalism
  - Initial data
- 3 Numerical results
  - $L = 32$  single black hole evolution
  - $L = 16$  head-on collision
- 4 Final remarks
  - Conclusions
  - To do

# To do

- 1 Study the deformation of the apparent horizon;
- 2 Radiated energy (along the lines of Witek et al, 2010);
- 3 Smaller compactification radius;

# To do

- 1 Study the deformation of the apparent horizon;
- 2 Radiated energy (along the lines of Witek et al, 2010);
- 3 Smaller compactification radius;



# To do

- 1 Study the deformation of the apparent horizon;
- 2 Radiated energy (along the lines of Witek et al, 2010);
- 3 Smaller compactification radius;

# The group



*Ulrich Sperhake (Caltech), Carlos Herdeiro (U. Porto), Miguel Zilhão (U. Porto - IST), Helvi Witek (IST), Leonardo Gualtieri (Roma La Sapienza), Andrea Nerozzi (Jena - IST)*



Vitor Cardoso (IST)

(Vitor Cardoso, looking for black holes in  
**higher** dimensions)

<http://blackholes.ist.utl.pt/>

the end